Features

- High-performance, Low-power AVR® 8-bit Microcontroller
- Advanced RISC Architecture
 - 131 Powerful Instructions Most Single-clock Cycle Execution
 - 32 x 8 General Purpose Working Registers
 - Fully Static Operation
 - Up to 16 MIPS Throughput at 16 MHz
 - On-chip 2-cycle Multiplier
- Nonvolatile Program and Data Memories
 - 16K Bytes of In-System Self-Programmable Flash

Endurance: 10,000 Write/Erase Cycles

 Optional Boot Code Section with Independent Lock Bits In-System Programming by On-chip Boot Program

True Read-While-Write Operation

- 512 Bytes EEPROM

Endurance: 100,000 Write/Erase Cycles

- 1K Byte Internal SRAM
- Programming Lock for Software Security
- JTAG (IEEE std. 1149.1 Compliant) Interface
 - Boundary-scan Capabilities According to the JTAG Standard
 - Extensive On-chip Debug Support
 - Programming of Flash, EEPROM, Fuses, and Lock Bits through the JTAG Interface
- Peripheral Features
 - Two 8-bit Timer/Counters with Separate Prescalers and Compare Modes
 - One 16-bit Timer/Counter with Separate Prescaler, Compare Mode, and Capture Mode
 - Real Time Counter with Separate Oscillator
 - Four PWM Channels
 - 8-channel, 10-bit ADC
 - 8 Single-ended Channels
 - 7 Differential Channels in TQFP Package Only
 - 2 Differential Channels with Programmable Gain at 1x, 10x, or 200x
 - Byte-oriented Two-wire Serial Interface
 - Programmable Serial USART
 - Master/Slave SPI Serial Interface
 - Programmable Watchdog Timer with Separate On-chip Oscillator
 - On-chip Analog Comparator
- Special Microcontroller Features
 - Power-on Reset and Programmable Brown-out Detection
 - Internal Calibrated RC Oscillator
 - External and Internal Interrupt Sources
 - Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby and Extended Standby
- I/O and Packages
 - 32 Programmable I/O Lines
 - 40-pin PDIP, 44-lead TQFP, and 44-pad MLF
- Operating Voltages
 - 2.7 5.5V for ATmega16L
 - 4.5 5.5V for ATmega16
- Speed Grades
 - 0 8 MHz for ATmega16L
 - 0 16 MHz for ATmega16
- Power Consumption @ 1 MHz, 3V, and 25°C for ATmega16L
 - Active: 1.1 mA
 - Idle Mode: 0.35 mA
 - Power-down Mode: < 1 μA



8-bit **AVR**® Microcontroller with 16K Bytes In-System Programmable Flash

ATmega16 ATmega16L

Summary

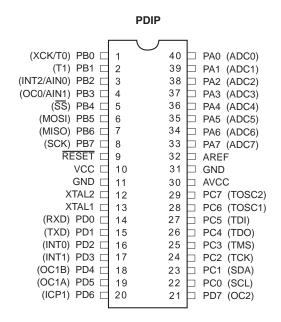


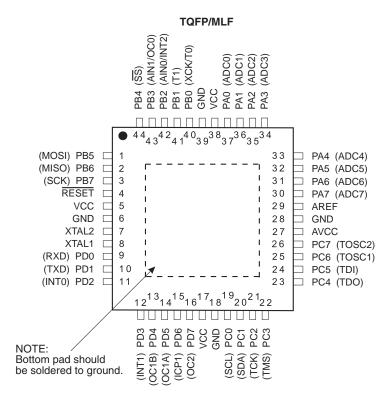




Pin Configurations

Figure 1. Pinout ATmega16





Disclaimer

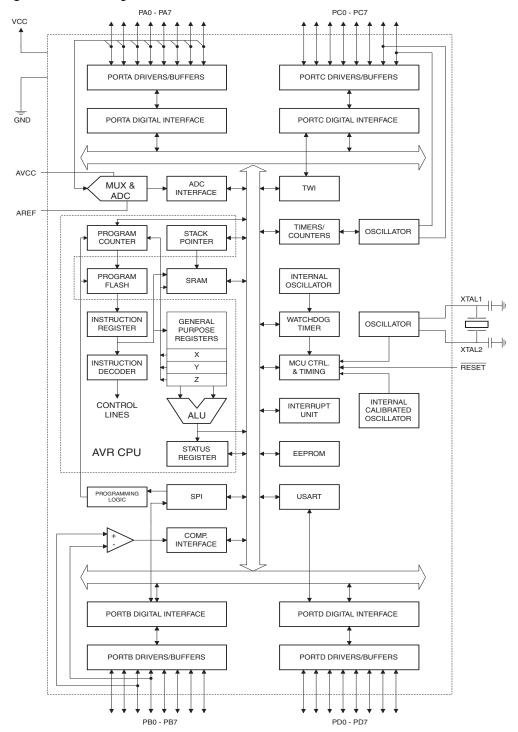
Typical values contained in this datasheet are based on simulations and characterization of other AVR microcontrollers manufactured on the same process technology. Min and Max values will be available after the device is characterized.

Overview

The ATmega16 is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega16 achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

Block Diagram

Figure 2. Block Diagram







The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATmega16 provides the following features: 16K bytes of In-System Programmable Flash Program memory with Read-While-Write capabilities, 512 bytes EEPROM, 1K byte SRAM, 32 general purpose I/O lines, 32 general purpose working registers, a JTAG interface for Boundary-scan, On-chip Debugging support and programming, three flexible Timer/Counters with compare modes, Internal and External Interrupts, a serial programmable USART, a byte oriented Two-wire Serial Interface, an 8-channel, 10-bit ADC with optional differential input stage with programmable gain (TQFP package only), a programmable Watchdog Timer with Internal Oscillator, an SPI serial port, and six software selectable power saving modes. The Idle mode stops the CPU while allowing the USART, Two-wire interface, A/D Converter, SRAM, Timer/Counters, SPI port, and interrupt system to continue functioning. The Power-down mode saves the register contents but freezes the Oscillator, disabling all other chip functions until the next External Interrupt or Hardware Reset. In Power-save mode, the Asynchronous Timer continues to run, allowing the user to maintain a timer base while the rest of the device is sleeping. The ADC Noise Reduction mode stops the CPU and all I/O modules except Asynchronous Timer and ADC, to minimize switching noise during ADC conversions. In Standby mode, the crystal/resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low-power consumption. In Extended Standby mode, both the main Oscillator and the Asynchronous Timer continue to run.

The device is manufactured using Atmel's high density nonvolatile memory technology. The On-chip ISP Flash allows the program memory to be reprogrammed in-system through an SPI serial interface, by a conventional nonvolatile memory programmer, or by an On-chip Boot program running on the AVR core. The boot program can use any interface to download the application program in the Application Flash memory. Software in the Boot Flash section will continue to run while the Application Flash section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATmega16 is a powerful microcontroller that provides a highly-flexible and cost-effective solution to many embedded control applications.

The ATmega16 AVR is supported with a full suite of program and system development tools including: C compilers, macro assemblers, program debugger/simulators, in-circuit emulators, and evaluation kits.

Pin Descriptions

VCC Digital supply voltage.

GND Ground.

Port A (PA7..PA0) Port A serves as the analog inputs to the A/D Converter.

Port A also serves as an 8-bit bi-directional I/O port, if the A/D Converter is not used. Port pins can provide internal pull-up resistors (selected for each bit). The Port A output buffers have symmetrical drive characteristics with both high sink and source capability. When pins PA0 to PA7 are used as inputs and are externally pulled low, they will source current if the internal pull-up resistors are activated. The Port A pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port B (PB7..PB0)

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port B also serves the functions of various special features of the ATmega16 as listed on page 56.

Port C (PC7..PC0)

Port C is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running. If the JTAG interface is enabled, the pull-up resistors on pins PC5(TDI), PC3(TMS) and PC2(TCK) will be activated even if a reset occurs.

Port C also serves the functions of the JTAG interface and other special features of the ATmega16 as listed on page 59.

Port D (PD7..PD0)

Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port D also serves the functions of various special features of the ATmega16 as listed on page 61.

RESET

Reset Input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running. The minimum pulse length is given in Table 15 on page 36. Shorter pulses are not guaranteed to generate a reset.

XTAL1

Input to the inverting Oscillator amplifier and input to the internal clock operating circuit.

XTAL2

Output from the inverting Oscillator amplifier.

AVCC

AVCC is the supply voltage pin for Port A and the A/D Converter. It should be externally connected to V_{CC} , even if the ADC is not used. If the ADC is used, it should be connected to V_{CC} through a low-pass filter.

AREF

AREF is the analog reference pin for the A/D Converter.





Register Summary

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
\$3F (\$5F)	SREG	ı	Т	Н	S	V	N	Z	С	7
\$3E (\$5E)	SPH	_	_	_	_	_	SP10	SP9	SP8	10
\$3D (\$5D)	SPL	SP7	SP6	SP5	SP4	SP3	SP2	SP1	SP0	10
\$3C (\$5C)	OCR0	Timer/Counter	0 Output Compar	e Register						83
\$3B (\$5B)	GICR	INT1	INT0	INT2	-	-	-	IVSEL	IVCE	46, 67
\$3A (\$5A)	GIFR	INTF1	INTF0	INTF2	-	_	_	_	_	68
\$39 (\$59)	TIMSK	OCIE2	TOIE2	TICIE1	OCIE1A	OCIE1B	TOIE1	OCIE0	TOIE0	83, 114, 132
\$38 (\$58)	TIFR	OCF2	TOV2	ICF1	OCF1A	OCF1B	TOV1	OCF0	TOV0	84, 115, 132
\$37 (\$57)	SPMCR	SPMIE	RWWSB	-	RWWSRE	BLBSET	PGWRT	PGERS	SPMEN	249
\$36 (\$56)	TWCR	TWINT	TWEA	TWSTA	TWSTO	TWWC	TWEN	-	TWIE	178
\$35 (\$55)	MCUCR	SM2 JTD	SE ISC2	SM1	SM0 JTRF	ISC11	ISC10	ISC01	ISC00	30, 66
\$34 (\$54) \$33 (\$53)	MCUCSR TCCR0	FOC0	WGM00	COM01	COM00	WDRF WGM01	BORF CS02	EXTRF CS01	PORF CS00	39, 67, 229 81
\$32 (\$52)	TCNT0	Timer/Counter		COMO	COMO	WGINIOT	C302	C301	C300	83
	OSCCAL	1	oration Register							28
\$31 ⁽¹⁾ (\$51) ⁽¹⁾	OCDR	On-Chip Debu								225
\$30 (\$50)	SFIOR	ADTS2	ADTS1	ADTS0	_	ACME	PUD	PSR2	PSR10	55,86,133,199,219
\$2F (\$4F)	TCCR1A	COM1A1	COM1A0	COM1B1	COM1B0	FOC1A	FOC1B	WGM11	WGM10	109
\$2E (\$4E)	TCCR1B	ICNC1	ICES1	_	WGM13	WGM12	CS12	CS11	CS10	112
\$2D (\$4D)	TCNT1H	Timer/Counter	1 – Counter Regi	ster High Byte						113
\$2C (\$4C)	TCNT1L	Timer/Counter	1 – Counter Regi	ster Low Byte						113
\$2B (\$4B)	OCR1AH	Timer/Counter	1 – Output Comp	are Register A Hi	gh Byte					113
\$2A (\$4A)	OCR1AL			are Register A Lo						113
\$29 (\$49)	OCR1BH			are Register B Hi	• •					113
\$28 (\$48)	OCR1BL	 		are Register B Lo						113
\$27 (\$47)	ICR1H			Register High By						114
\$26 (\$46)	ICR1L			Register Low By	l		0000	0004	0000	114
\$25 (\$45)	TCCR2	FOC2	WGM20	COM21	COM20	WGM21	CS22	CS21	CS20	127
\$24 (\$44) \$23 (\$43)	TCNT2 OCR2	Timer/Counter	2 (8 Bits) 2 Output Compar	a Register						129 129
\$23 (\$43)	ASSR	-			_	AS2	TCN2UB	OCR2UB	TCR2UB	130
\$21 (\$41)	WDTCR	_	_	_	WDTOE	WDE	WDP2	WDP1	WDP0	41
	UBRRH	URSEL	_	_	-		li .	R[11:8]		165
\$20 ⁽²⁾ (\$40) ⁽²⁾	UCSRC	URSEL	UMSEL	UPM1	UPM0	USBS	UCSZ1	UCSZ0	UCPOL	164
\$1F (\$3F)	EEARH	-	-	_	_	_	-	-	EEAR8	17
\$1E (\$3E)	EEARL	EEPROM Add	ress Register Lov	v Byte						17
\$1D (\$3D)	EEDR	EEPROM Data	a Register							17
\$1C (\$3C)	EECR	-	-	-	-	EERIE	EEMWE	EEWE	EERE	17
\$1B (\$3B)	PORTA	PORTA7	PORTA6	PORTA5	PORTA4	PORTA3	PORTA2	PORTA1	PORTA0	64
\$1A (\$3A)	DDRA	DDA7	DDA6	DDA5	DDA4	DDA3	DDA2	DDA1	DDA0	64
\$19 (\$39)	PINA	PINA7	PINA6	PINA5	PINA4	PINA3	PINA2	PINA1	PINA0	64
\$18 (\$38)	PORTB	PORTB7	PORTB6	PORTB5	PORTB4	PORTB3	PORTB2	PORTB1	PORTB0	64
\$17 (\$37)	DDRB PINB	DDB7	DDB6	DDB5	DDB4	DDB3	DDB2	DDB1	DDB0	64
\$16 (\$36) \$15 (\$35)	PORTC	PINB7 PORTC7	PINB6 PORTC6	PINB5 PORTC5	PINB4 PORTC4	PINB3 PORTC3	PINB2 PORTC2	PINB1 PORTC1	PINB0 PORTC0	64 65
\$13 (\$33)	DDRC	DDC7	DDC6	DDC5	DDC4	DDC3	DDC2	DDC1	DDC0	65
\$13 (\$33)	PINC	PINC7	PINC6	PINC5	PINC4	PINC3	PINC2	PINC1	PINC0	65
\$12 (\$32)	PORTD	PORTD7	PORTD6	PORTD5	PORTD4	PORTD3	PORTD2	PORTD1	PORTD0	65
\$11 (\$31)	DDRD	DDD7	DDD6	DDD5	DDD4	DDD3	DDD2	DDD1	DDD0	65
\$10 (\$30)	PIND	PIND7	PIND6	PIND5	PIND4	PIND3	PIND2	PIND1	PIND0	65
\$0F (\$2F)	SPDR	SPI Data Reg	ister						<u> </u>	140
\$0E (\$2E)	SPSR	SPIF	WCOL	_	_	_	_	_	SPI2X	140
\$0D (\$2D)	SPCR	SPIE	SPE	DORD	MSTR	CPOL	CPHA	SPR1	SPR0	138
\$0C (\$2C)	UDR	USART I/O D		1	•	•	•	1		161
\$0B (\$2B)	UCSRA	RXC	TXC	UDRE	FE	DOR	PE	U2X	MPCM	162
\$0A (\$2A)	UCSRB	RXCIE	TXCIE	UDRIE	RXEN	TXEN	UCSZ2	RXB8	TXB8	163
\$09 (\$29)	UBRRL	1	Rate Register Lo		1	T	1	I	1	165
\$08 (\$28)	ACSR	ACD	ACBG	ACO	ACI	ACIE	ACIC	ACIS1	ACIS0	200
\$07 (\$27)	ADMUX	REFS1	REFS0	ADLAR	MUX4	MUX3	MUX2	MUX1	MUX0	215
\$06 (\$26)	ADCSRA	ADEN	ADSC	ADATE	ADIF	ADIE	ADPS2	ADPS1	ADPS0	217
\$05 (\$25) \$04 (\$24)	ADCI		gister High Byte							218
\$04 (\$24) \$03 (\$23)	ADCL TWDR		gister Low Byte al Interface Data I	Renister						218 180
\$03 (\$23) \$02 (\$22)	TWAR	TWA6	TWA5	TWA4	TWA3	TWA2	TWA1	TWA0	TWGCE	180
Ψυ Ζ (Φ ΖΖ)	IWWK	I VVAO	CAVVI	1 VVA4	LVVAS	I VVAZ	I VVA I	I VVAU	IVVGCE	100

	Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
	\$01 (\$21)	TWSR	TWS7	TWS6	TWS5	TWS4	TWS3	-	TWPS1	TWPS0	179
\$00 (\$20) TWBR Two-wire Serial Interface Bit Rate Register								178			

- Notes: 1. When the OCDEN Fuse is unprogrammed, the OSCCAL Register is always accessed on this address. Refer to the debugger specific documentation for details on how to use the OCDR Register.
 - 2. Refer to the USART description for details on how to access UBRRH and UCSRC.
 - 3. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
 - 4. Some of the Status Flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O Register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers \$00 to \$1F only.





Instruction Set Summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ARITHMETIC AND	LOGIC INSTRUCTION	S			•
ADD	Rd, Rr	Add two Registers	$Rd \leftarrow Rd + Rr$	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
ADIW	Rdl,K	Add Immediate to Word	Rdh:Rdl ← Rdh:Rdl + K	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	Rd ← Rd - Rr	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	Rd ← Rd - K	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	$Rd \leftarrow Rd - Rr - C$	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	Rd ← Rd - K - C	Z,C,N,V,H	1
SBIW	Rdl,K	Subtract Immediate from Word	Rdh:Rdl ← Rdh:Rdl - K	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \bullet Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd \bullet K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	$Rd \leftarrow Rd v Rr$	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	$Rd \leftarrow Rd \vee K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	$Rd \leftarrow Rd \oplus Rr$	Z,N,V	1
СОМ	Rd	One's Complement	Rd ← \$FF – Rd	Z,C,N,V	1
NEG	Rd	Two's Complement	Rd ← \$00 – Rd	Z,C,N,V,H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \vee K$	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \bullet (\$FF - K)$	Z,N,V	1
INC	Rd	Increment	Rd ← Rd + 1	Z,N,V	1
DEC	Rd	Decrement	Rd ← Rd – 1	Z,N,V	1
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \bullet Rd$	Z,N,V	1
CLR	Rd	Clear Register	$Rd \leftarrow Rd \oplus Rd$	Z,N,V	1
SER	Rd	Set Register	Rd ← \$FF	None	1
MUL	Rd, Rr	Multiply Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULS	Rd, Rr	Multiply Signed	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
FMULSU	Rd, Rr	Fractional Multiply Signed with Unsigned	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
BRANCH INSTRUC	TIONS				
RJMP	k	Relative Jump	PC ← PC + k + 1	None	2
IJMP		Indirect Jump to (Z)	PC ← Z	None	2
JMP	k	Direct Jump	PC ← k	None	3
RCALL	k	Relative Subroutine Call	PC ← PC + k + 1	None	3
ICALL		Indirect Call to (Z)	PC ← Z	None	3
CALL	k	Direct Subroutine Call	$PC \leftarrow k$	None	4
RET		Subroutine Return	PC ← STACK	None	4
RETI		Interrupt Return	PC ← STACK	1	4
CPSE	Rd,Rr	Compare, Skip if Equal	if $(Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$	None	1/2/3
CP	Rd,Rr	Compare	Rd – Rr	Z, N,V,C,H	1
CPC	Rd,Rr	Compare with Carry	Rd – Rr – C	Z, N,V,C,H	1
CPI	Rd,K	Compare Register with Immediate	Rd – K	Z, N,V,C,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBRS	Rr, b	Skip if Bit in Register is Set	if (Rr(b)=1) PC ← PC + 2 or 3	None	1/2/3
SBIC	P, b	Skip if Bit in I/O Register Cleared	if (P(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBIS	P, b	Skip if Bit in I/O Register is Set	if (P(b)=1) PC ← PC + 2 or 3	None	1/2/3
BRBS	s, k	Branch if Status Flag Set	if (SREG(s) = 1) then PC←PC+k + 1	None	1/2
BRBC	s, k	Branch if Status Flag Cleared	if (SREG(s) = 0) then PC←PC+k + 1	None	1/2
BREQ	k	Branch if Equal	if (Z = 1) then PC ← PC + k + 1	None	1/2
BRNE	k	Branch if Not Equal	if $(Z = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRCS	k	Branch if Carry Set	if (C = 1) then PC ← PC + k + 1	None	1/2
BRCC	k	Branch if Carry Cleared	if (C = 0) then PC ← PC + k + 1	None	1/2
	k	Branch if Same or Higher	if (C = 0) then PC ← PC + k + 1	None	1/2
BRSH			` '		1/2
BRSH BRLO		Branch if Lower	I if (C = 1) then PC ← PC + k + 1	None	
BRLO	k		if (C = 1) then PC \leftarrow PC + k + 1 if (N = 1) then PC \leftarrow PC + k + 1	None None	1/2
BRLO BRMI	k k	Branch if Minus	if (N = 1) then PC \leftarrow PC + k + 1	None	1/2
BRLO BRMI BRPL	k k k	Branch if Minus Branch if Plus	if (N = 1) then PC \leftarrow PC + k + 1 if (N = 0) then PC \leftarrow PC + k + 1	None None	1/2
BRLO BRMI BRPL BRGE	k k k	Branch if Minus Branch if Plus Branch if Greater or Equal, Signed	if (N = 1) then PC \leftarrow PC + k + 1 if (N = 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 0) then PC \leftarrow PC + k + 1	None None None	1/2
BRLO BRMI BRPL BRGE BRLT	k k k	Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed	if (N = 1) then PC \leftarrow PC + k + 1 if (N = 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 1) then PC \leftarrow PC + k + 1	None None None	1/2 1/2 1/2
BRLO BRMI BRPL BRGE BRLT BRHS	k k k k k	Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set	if (N = 1) then PC \leftarrow PC + k + 1 if (N = 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 1) then PC \leftarrow PC + k + 1 if (H = 1) then PC \leftarrow PC + k + 1	None None None None	1/2 1/2 1/2 1/2
BRLO BRMI BRPL BRGE BRLT BRHS BRHC	k k k k k	Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set Branch if Half Carry Flag Cleared	if (N = 1) then PC \leftarrow PC + k + 1 if (N = 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 1) then PC \leftarrow PC + k + 1 if (H = 1) then PC \leftarrow PC + k + 1 if (H = 0) then PC \leftarrow PC + k + 1	None None None None None None	1/2 1/2 1/2 1/2 1/2
BRLO BRMI BRPL BRGE BRLT BRHS BRHC BRTS	k k k k k	Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set Branch if Half Carry Flag Cleared Branch if T Flag Set	if (N = 1) then PC \leftarrow PC + k + 1 if (N = 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 1) then PC \leftarrow PC + k + 1 if (H = 1) then PC \leftarrow PC + k + 1 if (H = 0) then PC \leftarrow PC + k + 1 if (T = 1) then PC \leftarrow PC + k + 1	None None None None None None None None	1/2 1/2 1/2 1/2 1/2 1/2
BRLO BRMI BRPL BRGE BRLT BRHS BRHC	k k k k k	Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set Branch if Half Carry Flag Cleared	if (N = 1) then PC \leftarrow PC + k + 1 if (N = 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 0) then PC \leftarrow PC + k + 1 if (N \oplus V= 1) then PC \leftarrow PC + k + 1 if (H = 1) then PC \leftarrow PC + k + 1 if (H = 0) then PC \leftarrow PC + k + 1	None None None None None None	1/2 1/2 1/2 1/2 1/2

Mnemonics	Operands	Description	Operation	Flags	#Clocks
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC ← PC + k + 1	None	1/2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC ← PC + k + 1	None	1/2
DATA TRANSFER	INSTRUCTIONS				
MOV	Rd, Rr	Move Between Registers	$Rd \leftarrow Rr$	None	1
MOVW	Rd, Rr	Copy Register Word	$Rd+1:Rd \leftarrow Rr+1:Rr$	None	1
LDI	Rd, K	Load Immediate	Rd ← K	None	1
LD	Rd, X	Load Indirect	$Rd \leftarrow (X)$	None	2
LD	Rd, X+	Load Indirect and Post-Inc.	$Rd \leftarrow (X), X \leftarrow X + 1$	None	2
LD	Rd, - X	Load Indirect and Pre-Dec.	$X \leftarrow X - 1$, $Rd \leftarrow (X)$	None	2
LD	Rd, Y	Load Indirect	$Rd \leftarrow (Y)$	None	2
LD	Rd, Y+ Rd, - Y	Load Indirect and Post-Inc. Load Indirect and Pre-Dec.	$Rd \leftarrow (Y), Y \leftarrow Y + 1$ $Y \leftarrow Y - 1, Rd \leftarrow (Y)$	None None	2 2
LDD	Rd,Y+q	Load Indirect with Displacement	$Rd \leftarrow (Y + q)$	None	2
LD	Rd, Z	Load Indirect	$Rd \leftarrow (Z)$	None	2
LD	Rd, Z+	Load Indirect and Post-Inc.	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	2
LD	Rd, -Z	Load Indirect and Pre-Dec.	$Z \leftarrow Z - 1$, $Rd \leftarrow (Z)$	None	2
LDD	Rd, Z+q	Load Indirect with Displacement	$Rd \leftarrow (Z + q)$	None	2
LDS	Rd, k	Load Direct from SRAM	$Rd \leftarrow (k)$	None	2
ST	X, Rr	Store Indirect	(X) ← Rr	None	2
ST	X+, Rr	Store Indirect and Post-Inc.	$(X) \leftarrow Rr, X \leftarrow X + 1$	None	2
ST	- X, Rr	Store Indirect and Pre-Dec.	$X \leftarrow X - 1$, $(X) \leftarrow Rr$	None	2
ST	Y, Rr	Store Indirect	$(Y) \leftarrow Rr$	None	2
ST	Y+, Rr	Store Indirect and Post-Inc.	$(Y) \leftarrow Rr, Y \leftarrow Y + 1$	None	2
ST	- Y, Rr	Store Indirect and Pre-Dec.	$Y \leftarrow Y - 1$, $(Y) \leftarrow Rr$	None	2
STD	Y+q,Rr	Store Indirect with Displacement	$(Y + q) \leftarrow Rr$	None	2
ST	Z, Rr	Store Indirect	(Z) ← Rr	None	2
ST	Z+, Rr	Store Indirect and Post-Inc.	$(Z) \leftarrow Rr, Z \leftarrow Z + 1$	None	2
ST	-Z, Rr	Store Indirect and Pre-Dec.	$Z \leftarrow Z - 1, (Z) \leftarrow Rr$	None	2
STD	Z+q,Rr	Store Indirect with Displacement	$(Z+q) \leftarrow Rr$	None	2
STS LPM	k, Rr	Store Direct to SRAM Load Program Memory	$(k) \leftarrow Rr$ $R0 \leftarrow (Z)$	None None	3
LPM	Rd, Z	Load Program Memory	$Rd \leftarrow (Z)$	None	3
LPM	Rd, Z+	Load Program Memory and Post-Inc	$Rd \leftarrow (Z)$ $Rd \leftarrow (Z), Z \leftarrow Z+1$	None	3
SPM	110, 21	Store Program Memory	(Z) ← R1:R0	None	-
IN	Rd, P	In Port	$Rd \leftarrow P$	None	1
OUT	P, Rr	Out Port	P ← Rr	None	1
PUSH	Rr	Push Register on Stack	STACK ← Rr	None	2
POP	Rd	Pop Register from Stack	Rd ← STACK	None	2
BIT AND BIT-TEST	INSTRUCTIONS			-	
SBI	P,b	Set Bit in I/O Register	I/O(P,b) ← 1	None	2
CBI	P,b	Clear Bit in I/O Register	$I/O(P,b) \leftarrow 0$	None	2
LSL	Rd	Logical Shift Left	$Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$	Z,C,N,V	1
LSR	Rd	Logical Shift Right	$Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0$	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	$Rd(0) \leftarrow C, Rd(n+1) \leftarrow Rd(n), C \leftarrow Rd(7)$	Z,C,N,V	1
ROR ASR	Rd Rd	Rotate Right Through Carry	$Rd(7) \leftarrow C, Rd(n) \leftarrow Rd(n+1), C \leftarrow Rd(0)$	Z,C,N,V	1
SWAP	Rd	Arithmetic Shift Right Swap Nibbles	$Rd(n) \leftarrow Rd(n+1), n=06$ $Rd(30) \leftarrow Rd(74), Rd(74) \leftarrow Rd(30)$	Z,C,N,V None	1
BSET	S	Flag Set	$SREG(s) \leftarrow 1$	SREG(s)	1
BCLR	s	Flag Clear	$SREG(s) \leftarrow 0$	SREG(s)	1
BST	Rr, b	Bit Store from Register to T	T ← Rr(b)	T	1
BLD	Rd, b	Bit load from T to Register	$Rd(b) \leftarrow T$	None	1
SEC		Set Carry	C ← 1	С	1
CLC		Clear Carry	C ← 0	С	1
SEN		Set Negative Flag	N ← 1	N	1
CLN		Clear Negative Flag	N ← 0	N	1
SEZ		Set Zero Flag	Z ← 1	Z	1
CLZ	1	Clear Zero Flag	Z ← 0	Z	1
SEI	1	Global Interrupt Enable	1←1	1	1
CLI	-	Global Interrupt Disable	1←0	1	1
SES	1	Set Signed Test Flag	S ← 1	S	1
CLS	1	Clear Signed Test Flag	S ← 0	S	1
SEV	+	Set Twos Complement Overflow	V ← 1	V	1
CLV	+	Clear Twos Complement Overflow	V ← 0	T	1
SET CLT	-	Set T in SREG Clear T in SREG	T ← 1 T ← 0	T	1 1





Mnemonics	Operands	Description	Operation	Flags	#Clocks			
CLH		Clear Half Carry Flag in SREG	H ← 0	Н	1			
MCU CONTROL INSTRUCTIONS								
NOP		No Operation		None	1			
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1			
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1			
BREAK		Break	For On-Chip Debug Only	None	N/A			

Ordering Information

Speed (MHz)	Power Supply	Ordering Code	Package	Operation Range
8	2.7 - 5.5V	ATmega16L-8AC ATmega16L-8PC ATmega16L-8MC	44A 40P6 44M1	Commercial (0°C to 70°C)
		ATmega16L-8AI ATmega16L-8PI ATmega16L-8MI	44A 40P6 44M1	Industrial (-40°C to 85°C)
16	4.5 - 5.5V	ATmega16-16AC ATmega16-16PC ATmega16-16MC	44A 40P6 44M1	Commercial (0°C to 70°C)
		ATmega16-16AI ATmega16-16PI ATmega16-16MI	44A 40P6 44M1	Industrial (-40°C to 85°C)

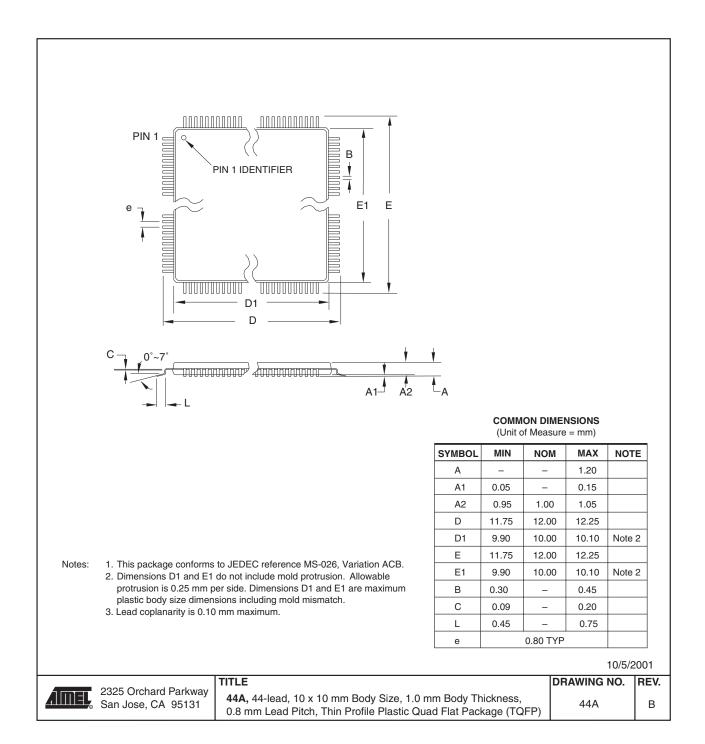
Package Type							
44 A	44-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)						
40P6	40-pin, 0.600" Wide, Plastic Dual Inline Package (PDIP)						
44M1	44-pad, 7 x 7 x 1.0 mm body, lead pitch 0.50 mm, Micro Lead Frame Package (MLF)						



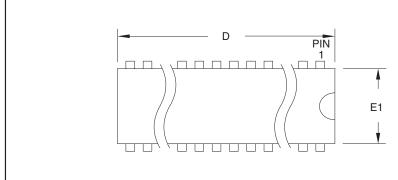


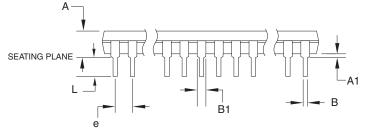
Packaging Information

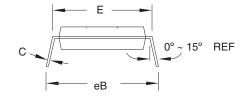
44A



40P6







Notes:

- 1. This package conforms to JEDEC reference MS-011, Variation AC.
- 2. Dimensions D and E1 do not include mold Flash or Protrusion. Mold Flash or Protrusion shall not exceed 0.25 mm (0.010").

COMMON DIMENSIONS

(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
Α	_	_	4.826	
A1	0.381	_	_	
D	52.070	_	52.578	Note 2
E	15.240	_	15.875	
E1	13.462	_	13.970	Note 2
В	0.356	_	0.559	
B1	1.041	_	1.651	
L	3.048	-	3.556	
С	0.203	_	0.381	
eB	15.494	_	17.526	
е				

09/28/01

В



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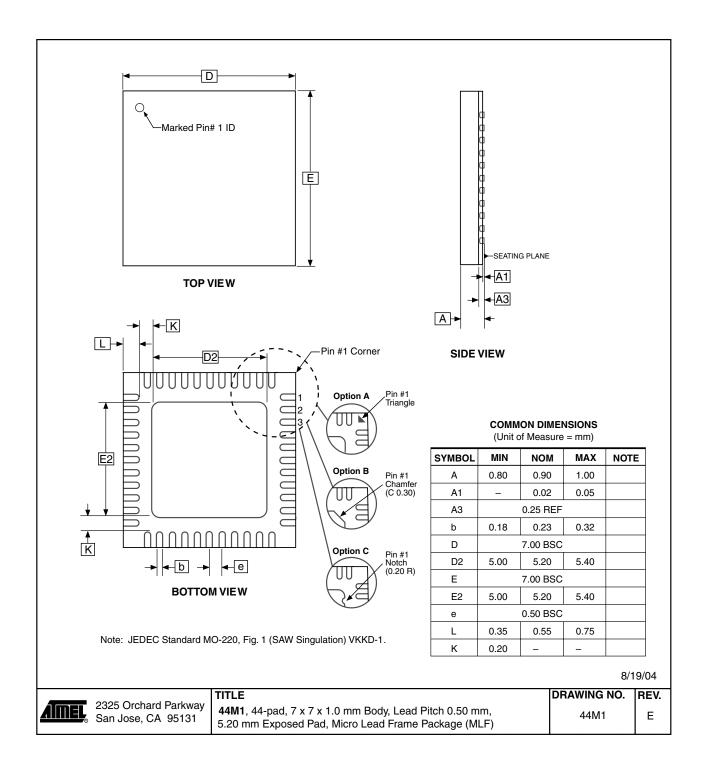
 $\bf 40P6,\ 40\mbox{-lead}\ (0.600\mbox{"}/15.24\ mm\ Wide)\ Plastic\ Dual\ Inline\ Package\ (PDIP)$

DRAWING NO. REV. 40P6





44M1



Errata

The revision letter in this section refers to the revision of the ATmega16 device.

ATmega16(L) Rev. I

• IDCODE masks data from TDI input

1. IDCODE masks data from TDI input

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.

Problem Fix / Workaround

- If ATmega16 is the only device in the scan chain, the problem is not visible.
- Select the Device ID Register of the ATmega16 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega16 while reading the Device ID Registers of preceding devices of the boundary scan chain.
- If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega16 must be the fist device in the chain.

ATmega16(L) Rev. H

• IDCODE masks data from TDI input

1. IDCODE masks data from TDI input

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.

Problem Fix / Workaround

- If ATmega16 is the only device in the scan chain, the problem is not visible.
- Select the Device ID Register of the ATmega16 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega16 while reading the Device ID Registers of preceding devices of the boundary scan chain.
- If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega16 must be the fist device in the chain.

ATmega16(L) Rev. G

• IDCODE masks data from TDI input

1. IDCODE masks data from TDI input

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.

Problem Fix / Workaround

- If ATmega16 is the only device in the scan chain, the problem is not visible.
- Select the Device ID Register of the ATmega16 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega16 while reading the Device ID Registers of preceding devices of the boundary scan chain.





 If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega16 must be the fist device in the chain.

Datasheet Change Log for ATmega16

This section contains a log on the changes made to the datasheet for ATmega16.

Changes from Rev. 2466H-12/03 to Rev. 2466I-10/04

All page numbers refer to this document.

- 1. Removed references to analog ground.
- 2. Updated Table 7 on page 26, Table 15 on page 36, Table 16 on page 40, Table 81 on page 208, Table 116 on page 276, and Table 119 on page 292.
- 3. Updated "Pinout ATmega16" on page 2.
- 4. Updated features in "Analog to Digital Converter" on page 202.
- 5. Updated "Version" on page 227.
- 6. Updated "Calibration Byte" on page 260.
- 7. Added "Page Size" on page 261.

Changes from Rev. 2466G-10/03 to Rev. 2466H-12/03

All page numbers refer to this document.

1. Updated "Calibrated Internal RC Oscillator" on page 27.

Changes from Rev. 2466F-02/03 to Rev. 2466G-10/03

All page numbers refer to this document.

- 1. Removed "Preliminary" from the datasheet.
- 2. Changed ICP to ICP1 in the datasheet.
- 3. Updated "JTAG Interface and On-chip Debug System" on page 34.
- 4. Updated assembly and C code examples in "Watchdog Timer Control Register WDTCR" on page 41.
- 5. Updated Figure 46 on page 101.
- 6. Updated Table 15 on page 36, Table 82 on page 215 and Table 115 on page 275.
- 7. Updated "Test Access Port TAP" on page 220 regarding JTAGEN.
- 8. Updated description for the JTD bit on page 229.
- 9. Added note 2 to Figure 126 on page 251.
- 10. Added a note regarding JTAGEN fuse to Table 105 on page 259.
- 11. Updated Absolute Maximum Ratings* and DC Characteristics in "Electrical Characteristics" on page 290.
- 12. Updated "ATmega16 Typical Characteristics" on page 298.





- 13. Fixed typo for 16 MHz MLF package in "Ordering Information" on page 11.
- 14. Added a proposal for solving problems regarding the JTAG instruction IDCODE in "Errata" on page 15.

Changes from Rev. 2466E-10/02 to Rev. 2466F-02/03

All page numbers refer to this document.

- 1. Added note about masking out unused bits when reading the Program Counter in "Stack Pointer" on page 10.
- 2. Added Chip Erase as a first step in "Programming the Flash" on page 287 and "Programming the EEPROM" on page 288.
- 3. Added the section "Unconnected pins" on page 53.
- 4. Added tips on how to disable the OCD system in "On-chip Debug System" on page 34.
- 5. Removed reference to the "Multi-purpose Oscillator" application note and "32 kHz Crystal Oscillator" application note, which do not exist.
- 6. Added information about PWM symmetry for Timer0 and Timer2.
- 7. Added note in "Filling the Temporary Buffer (Page Loading)" on page 252 about writing to the EEPROM during an SPM Page Load.
- 8. Removed ADHSM completely.
- 9. Added Table 73, "TWI Bit Rate Prescaler," on page 180 to describe the TWPS bits in the "TWI Status Register TWSR" on page 179.
- 10. Added section "Default Clock Source" on page 23.
- 11. Added note about frequency variation when using an external clock. Note added in "External Clock" on page 29. An extra row and a note added in Table 118 on page 292.
- 12. Various minor TWI corrections.
- 13. Added "Power Consumption" data in "Features" on page 1.
- 14. Added section "EEPROM Write During Power-down Sleep Mode" on page 20.
- 15. Added note about Differential Mode with Auto Triggering in "Prescaling and Conversion Timing" on page 205.
- 16. Added updated "Packaging Information" on page 12.

Changes from Rev. 2466D-09/02 to Rev. 2466E-10/02

All page numbers refer to this document.

1. Updated "DC Characteristics" on page 290.

Changes from Rev. 2466C-03/02 to Rev. 2466D-09/02

All page numbers refer to this document.

- 1. Changed all Flash write/erase cycles from 1,000 to 10,000.
- 2. Updated the following tables: Table 4 on page 24, Table 15 on page 36, Table 42 on page 83, Table 45 on page 110, Table 46 on page 110, Table 59 on page 141, Table 67 on page 165, Table 90 on page 233, Table 102 on page 257, "DC Characteristics" on page 290, Table 119 on page 292, Table 121 on page 294, and Table 122 on page 296.
- 3. Updated "Errata" on page 15.

Changes from Rev. 2466B-09/01 to Rev. 2466C-03/02

All page numbers refer to this document.

- 1. Updated typical EEPROM programming time, Table 1 on page 18.
- 2. Updated typical start-up time in the following tables:

Table 3 on page 23, Table 5 on page 25, Table 6 on page 26, Table 8 on page 27, Table 9 on page 27, and Table 10 on page 28.

- 3. Updated Table 17 on page 41 with typical WDT Time-out.
- 4. Added Some Preliminary Test Limits and Characterization Data.

Removed some of the TBD's in the following tables and pages:

Table 15 on page 36, Table 16 on page 40, Table 116 on page 272 (table removed in document review #D), "Electrical Characteristics" on page 290, Table 119 on page 292, Table 121 on page 294, and Table 122 on page 296.

5. Updated TWI Chapter.

Added the note at the end of the "Bit Rate Generator Unit" on page 176.

- 6. Corrected description of ADSC bit in "ADC Control and Status Register A ADCSRA" on page 217.
- 7. Improved description on how to do a polarity check of the ADC doff results in "ADC Conversion Result" on page 214.
- 8. Added JTAG version number for rev. H in Table 87 on page 227.
- 9. Added not regarding OCDEN Fuse below Table 105 on page 259.
- 10. Updated Programming Figures:

Figure 127 on page 261 and Figure 136 on page 273 are updated to also reflect that AVCC must be connected during Programming mode. Figure 131 on page 269 added to illustrate how to program the fuses.

- 11. Added a note regarding usage of the "PROG_PAGELOAD (\$6)" on page 279 and "PROG_PAGEREAD (\$7)" on page 279.
- 12. Removed alternative algorithm for leaving JTAG Programming mode.

See "Leaving Programming Mode" on page 287.





- 13. Added Calibrated RC Oscillator characterization curves in section "ATmega16 Typical Characteristics" on page 298.
- 14. Corrected ordering code for MLF package (16MHz) in "Ordering Information" on page 11.
- 15. Corrected Table 90, "Scan Signals for the Oscillators(1)(2)(3)," on page 233.



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